



Adding 10

Instructions: Roll the dice. Move and solve the problem. Whoever reaches the end first wins!

The board game path consists of the following sections:

- START Section:** Two squares labeled "START".
- Inner Loop (Left Side):** Eight squares with problems: $1 + 10$, $2 + 10$, $3 + 10$, $4 + 10$, $5 + 10$, $6 + 10$, $7 + 10$, $8 + 10$.
- Inner Loop (Right Side):** Eight squares with problems: $1 + 10$, $2 + 10$, $3 + 10$, $4 + 10$, $5 + 10$, $6 + 10$, $7 + 10$, $8 + 10$.
- Outer Loop (Top):** Six squares with problems: $9 + 10$, $10 + 10$, $10 + 1$, $10 + 2$, $10 + 3$, $10 + 4$.
- Outer Loop (Bottom):** Six squares with problems: $9 + 10$, $10 + 10$, $10 + 1$, $10 + 2$, $10 + 3$, $10 + 4$.
- Outer Loop (Right):** Six squares with problems: $10 + 5$, $10 + 6$, $10 + 7$, $10 + 8$, $10 + 9$, $10 + 10$.
- Outer Loop (Left):** Six squares with problems: $10 + 5$, $10 + 6$, $10 + 7$, $10 + 8$, $10 + 9$, $10 + 10$.
- FINISH Section:** Two squares labeled "FINISH".

A dice is shown at the bottom left, and a number line from 1 to 20 is at the bottom.

Gigglenook 2021