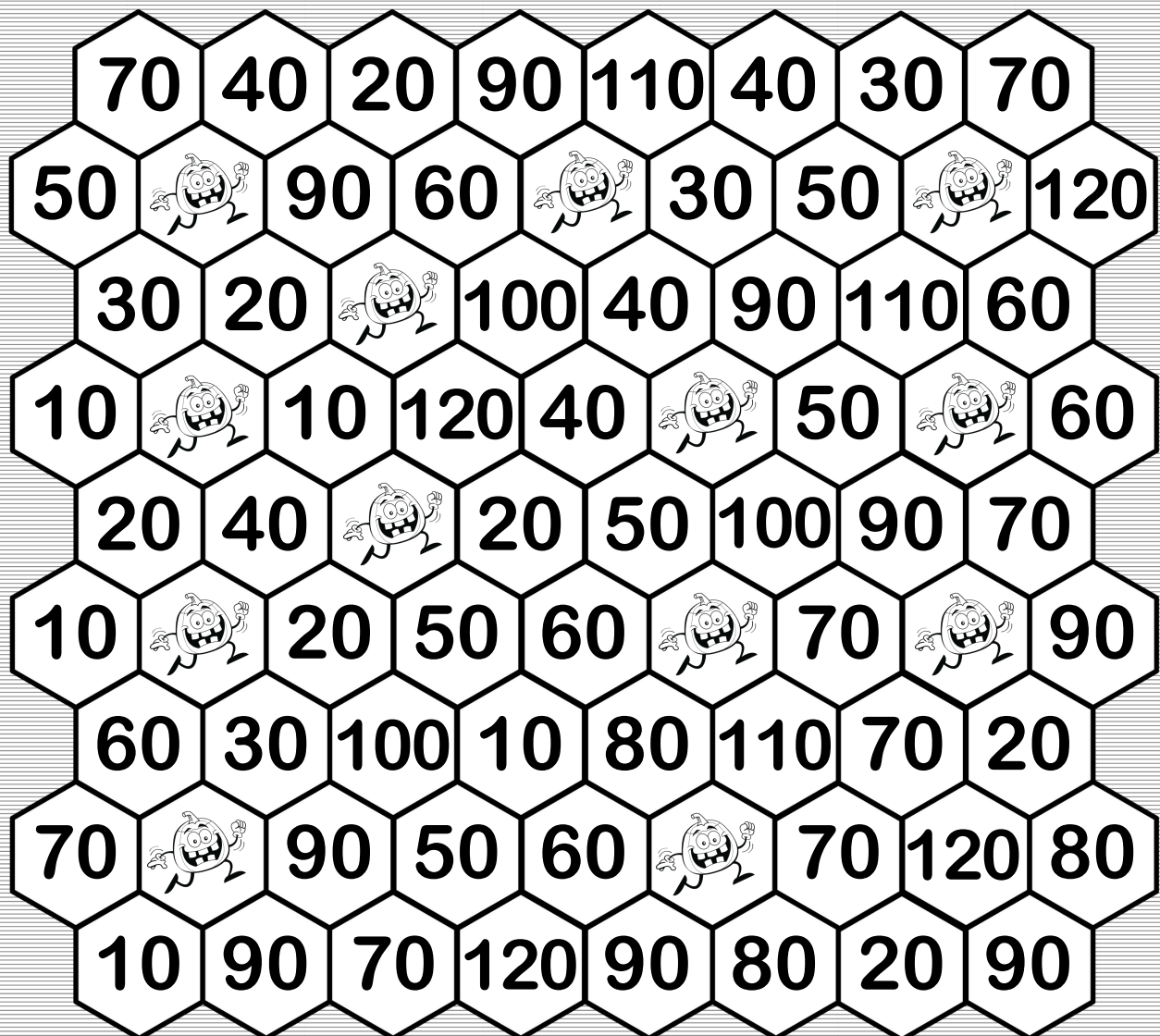# Capture the Pumpkin

Multiply by 10

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.
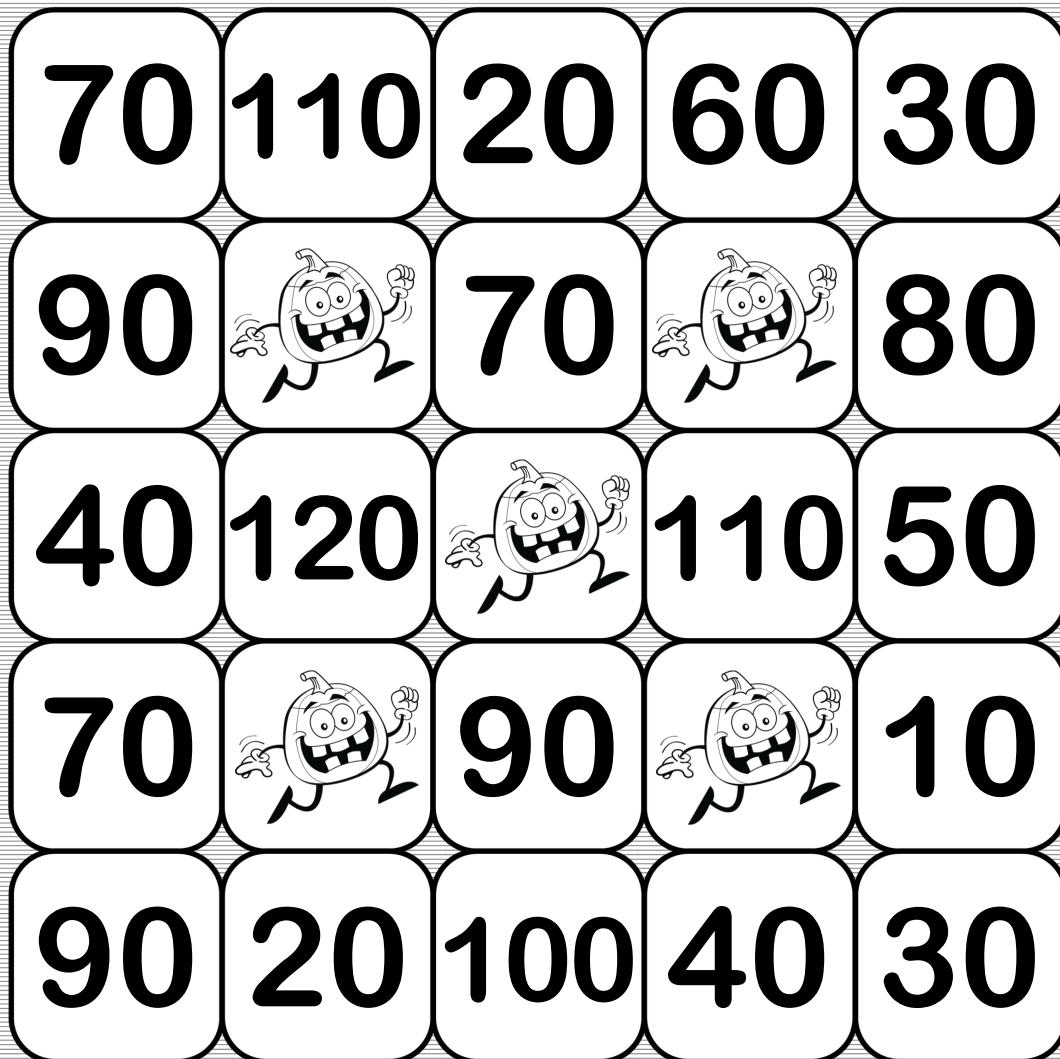
Capture the Pumpkin

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.

70	110	20	60	30
90	🎃	70	🎃	80
40	120	🎃	110	50
70	🎃	90	🎃	10
90	20	100	40	30

Capture the Pumpkin

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.

20	110	90	40	70	80	60
50	🎃	100	30	🎃	110	90
50	70	30	🎃	60	🎃	70
100	🎃	60	50	20	120	10
70	100	🎃	60	40	🎃	20
50	80	70	🎃	50	100	70
60	120	50	90	120	40	10

Capture the Pumpkin

Multiply by 10

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.

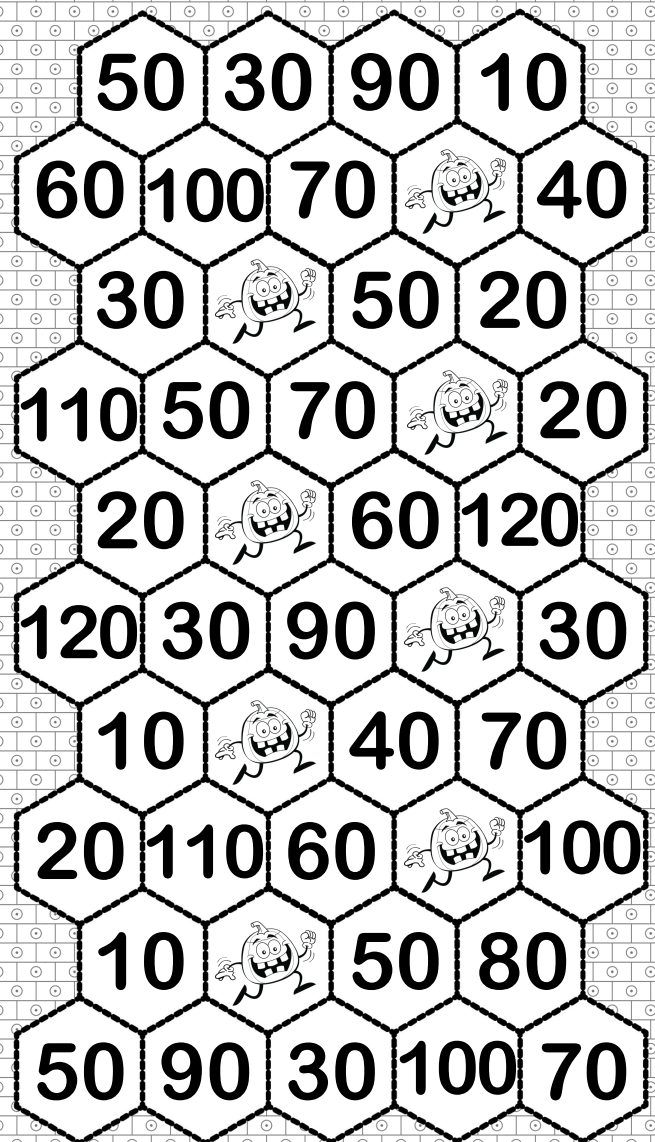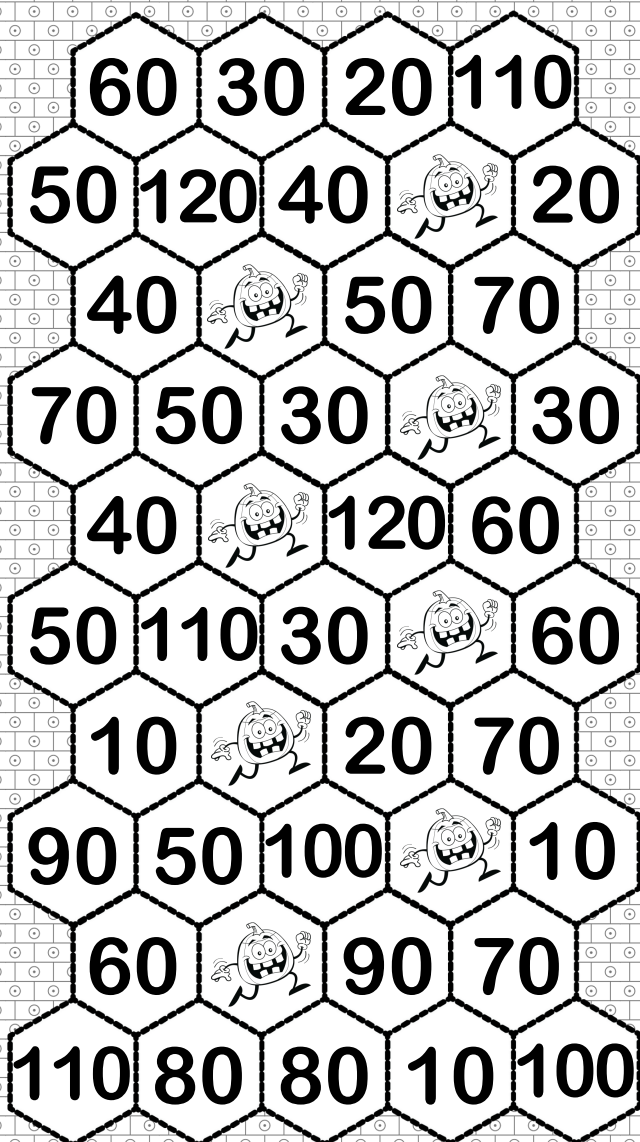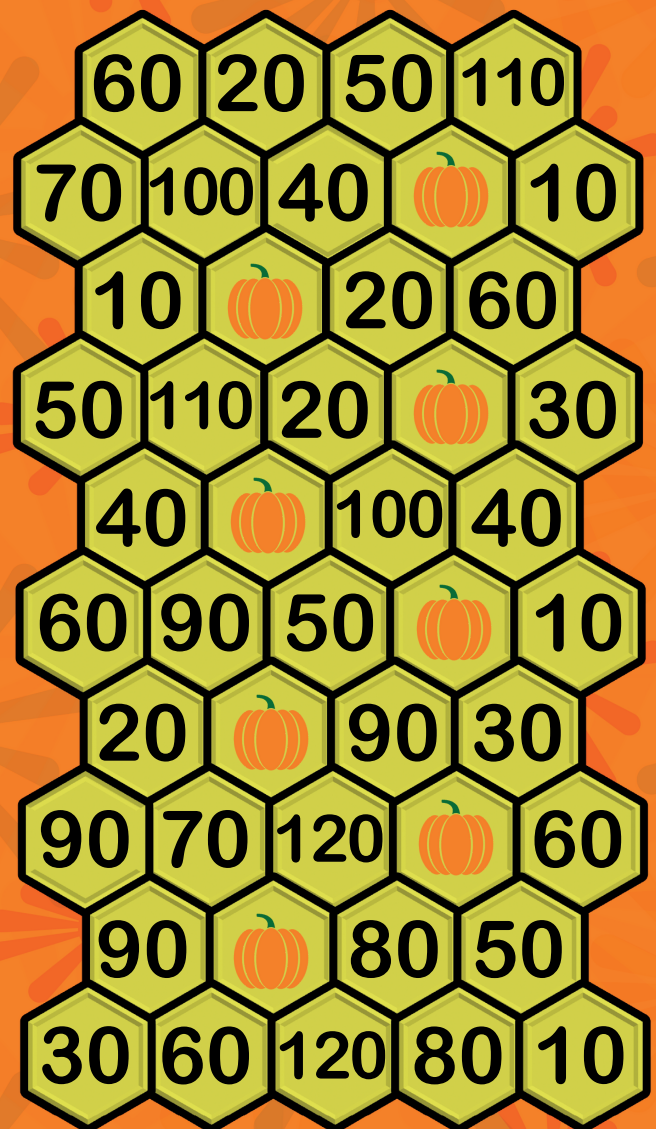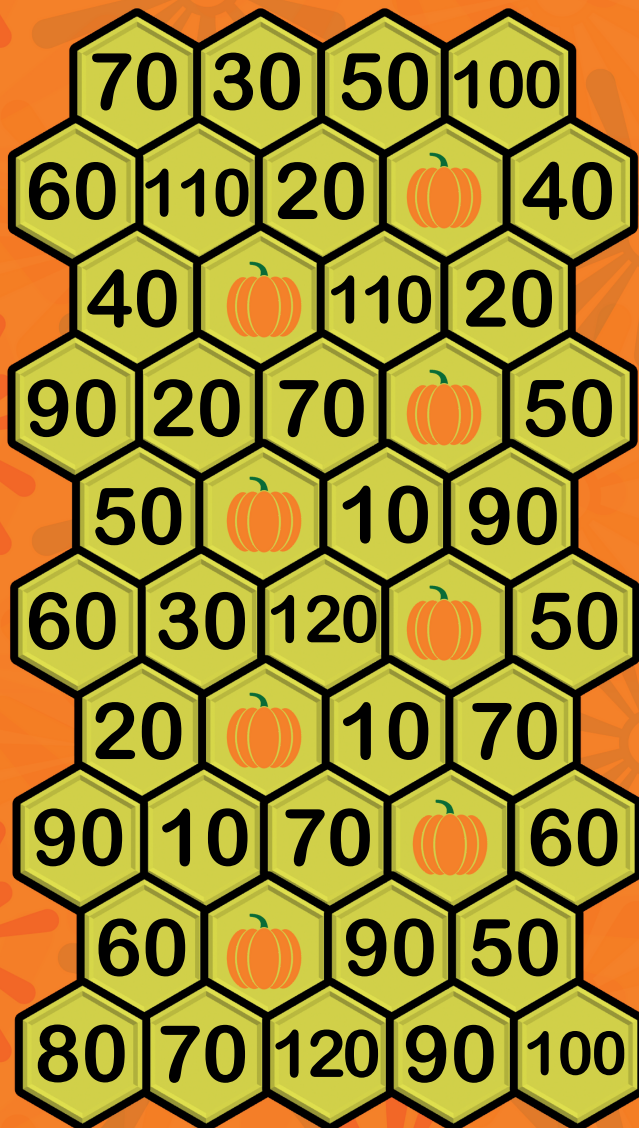|								
60	30	20	110		50	30	90	10
50	120	40	🎃	20	60	100	70	🎃	40
40	🎃	50	70		30	🎃	50	20
70	50	30	🎃	30	110	50	70	🎃	20
40	🎃	120	60		20	🎃	60	120
50	110	30	🎃	60	120	30	90	🎃	30
10	🎃	20	70		10	🎃	40	70
90	50	100	🎃	10	20	110	60	🎃	100
60	🎃	90	70		10	🎃	50	80
110	80	80	10	100	50	90	30	100	70

Capture the Pumpkin

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.

Board 1:

70	30	50	100
60	110	20	🎃	40
40	🎃	110	20
90	20	70	🎃	50
50	🎃	10	90
60	30	120	🎃	50
20	🎃	10	70
90	10	70	🎃	60
60	🎃	90	50
80	70	120	90	100

Board 2:

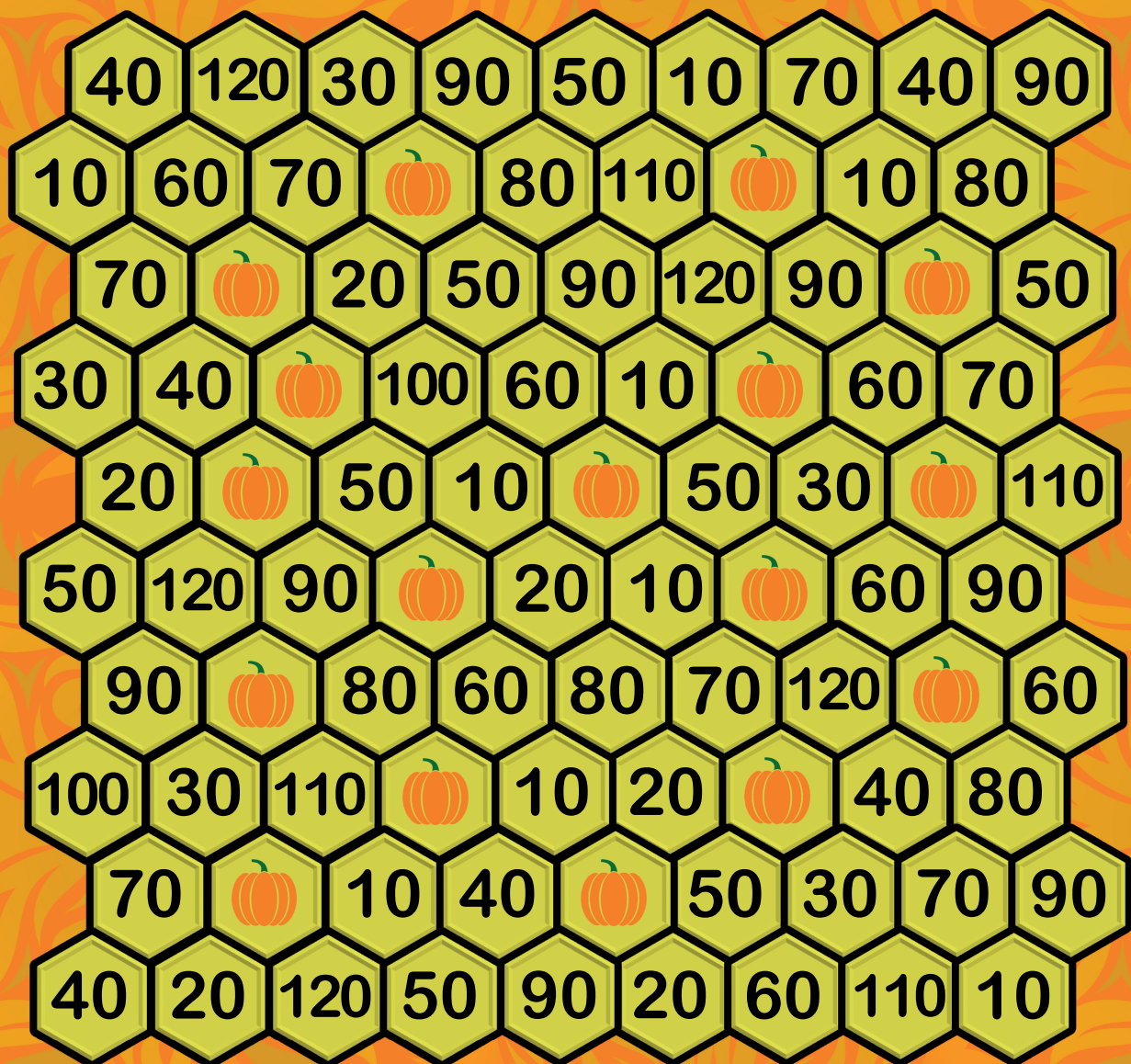|			
60	20	50	110
70	100	40	🎃	10
10	🎃	20	60
50	110	20	🎃	30
40	🎃	100	40
60	90	50	🎃	10
20	🎃	90	30
90	70	120	🎃	60
90	🎃	80	50
30	60	120	80	10

Capture the Pumpkin

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.

40	120	30	90	50	10	70	40	90
10	60	70	🎃	80	110	🎃	10	80
70	🎃	20	50	90	120	90	🎃	50
30	40	🎃	100	60	10	🎃	60	70
20	🎃	50	10	🎃	50	30	🎃	110
50	120	90	🎃	20	10	🎃	60	90
90	🎃	80	60	80	70	120	🎃	60
100	30	110	🎃	10	20	🎃	40	80
70	🎃	10	40	🎃	50	30	70	90
40	20	120	50	90	20	60	110	10

drnickinewton.com

Capture the Pumpkin

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.

30	60	80	90	100
40	110	🎃	70	30
50	🎃	20	🎃	120
70	60	🎃	100	40
120	50	10	90	80

Capture the Pumpkin

Multiply by 10

Instructions

Players roll 1 or 2 dice and multiply the numbers. Whoever has the largest product goes first. Players then take turns rolling 2 dice and multiplying it by 10 and covering a product. The goal is to trap a pumpkin. Play continues until all pumpkins are either captured or there is no way to capture a pumpkin. Whoever captures the most pumpkins wins. Or, just play together and try to capture all the pumpkins. Remember that multiplying by 11 makes it 110 and multiplying by 12 can be (11 x 10) + (1 x 10) which is 120.

20	90	50	70	60	110	50
110	40	🎃	70	60	80	20
40	🎃	80	120	10	🎃	30
70	30	🎃	60	40	120	70
50	🎃	20	120	10	🎃	90
110	20	🎃	10	🎃	90	60
10	90	100	60	40	50	100