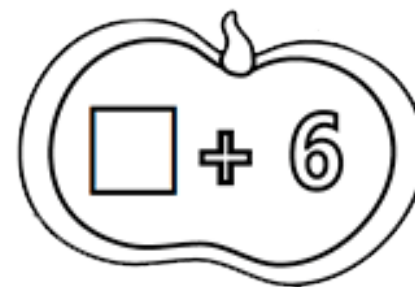
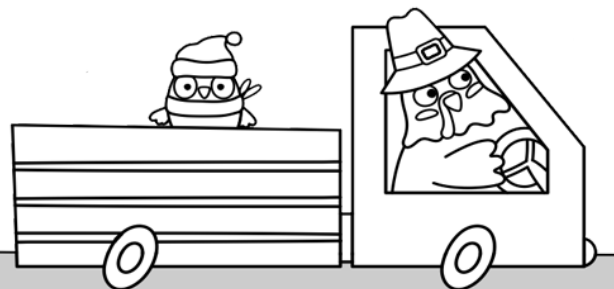
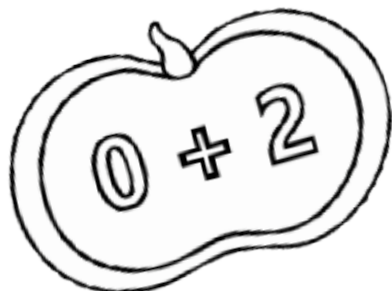
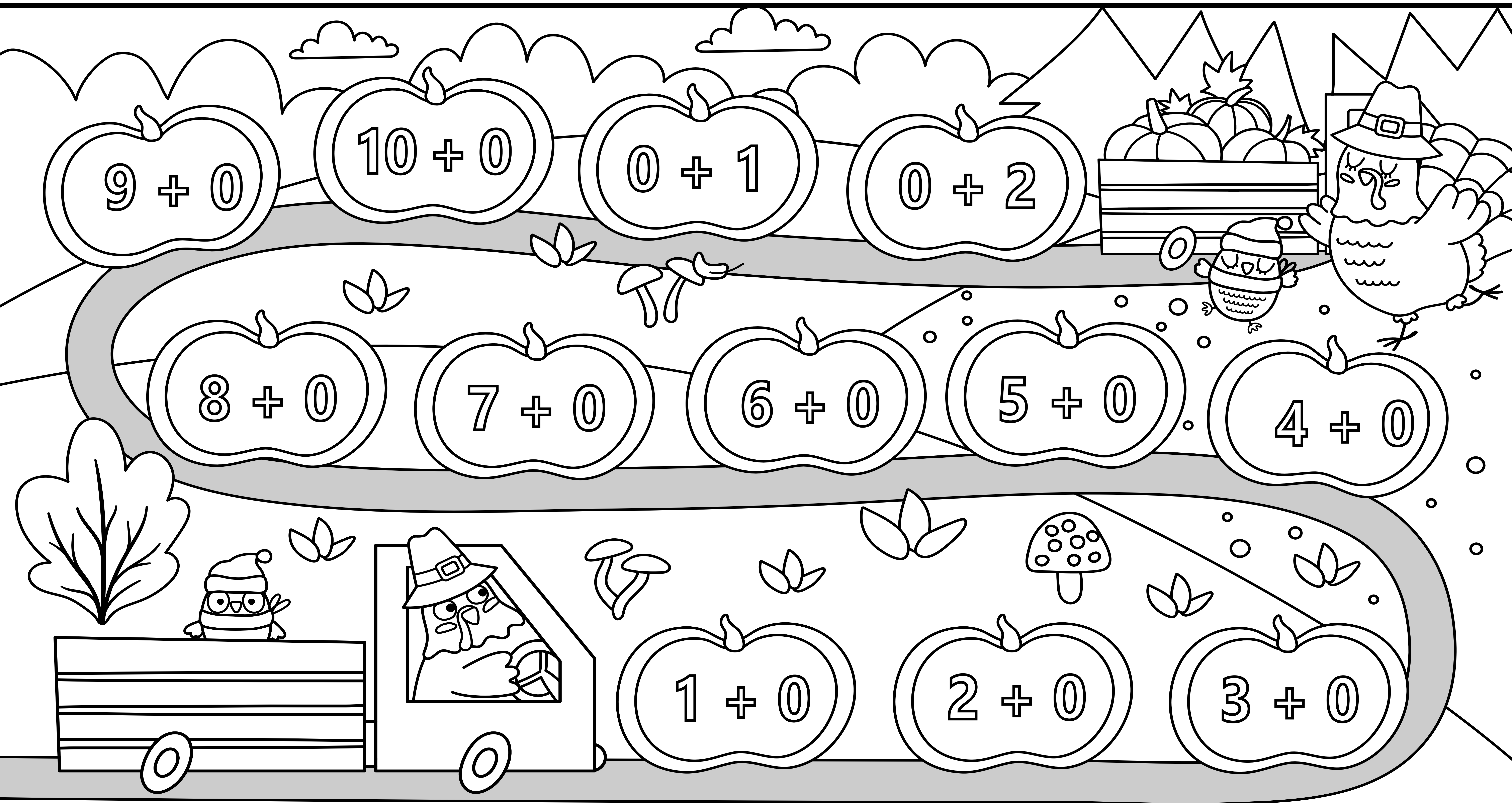




PUMPKIN ADDITION

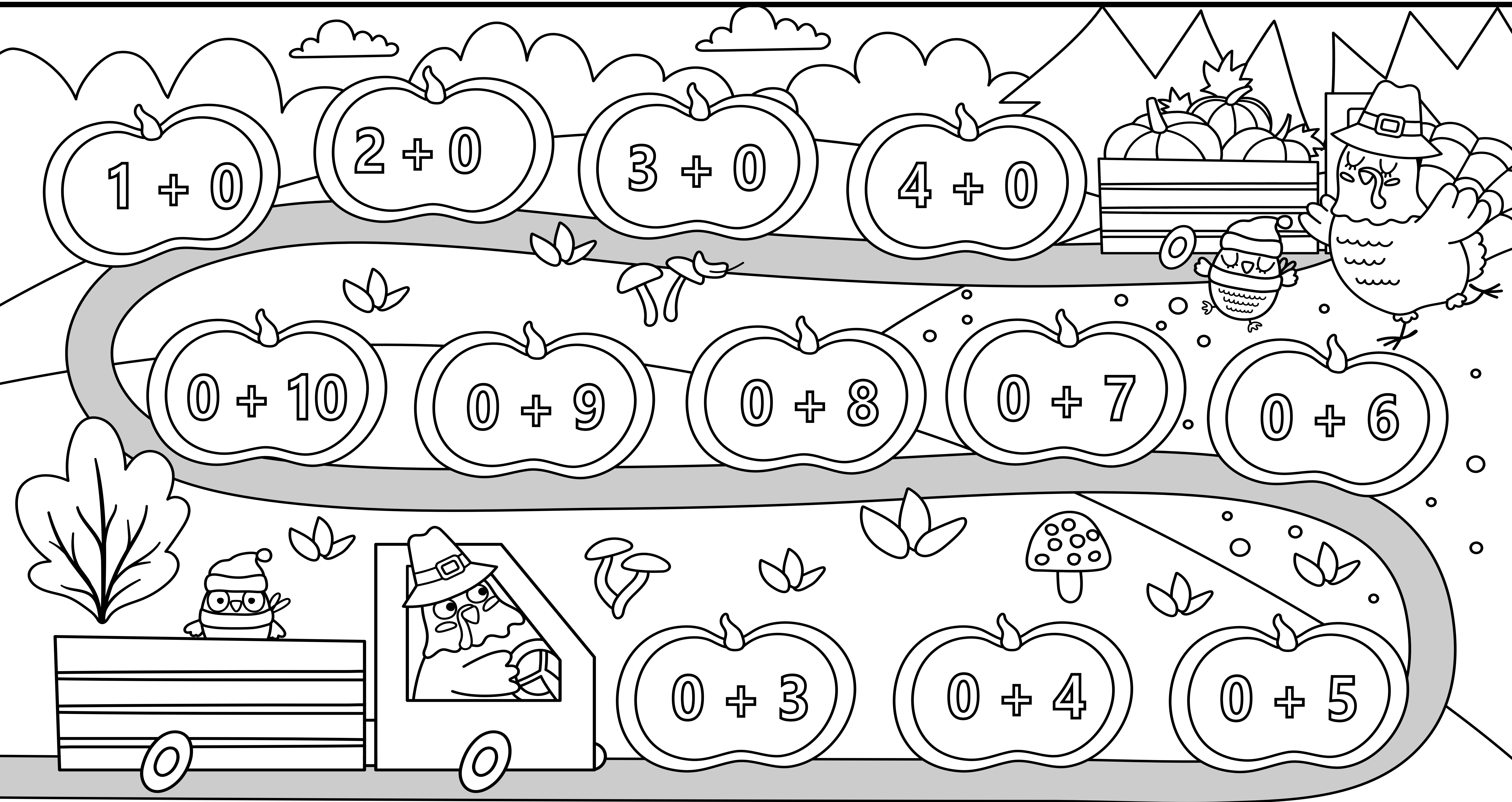


Adding 0



Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answering the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding 0



Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answering the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

[illegible]

Adding 1

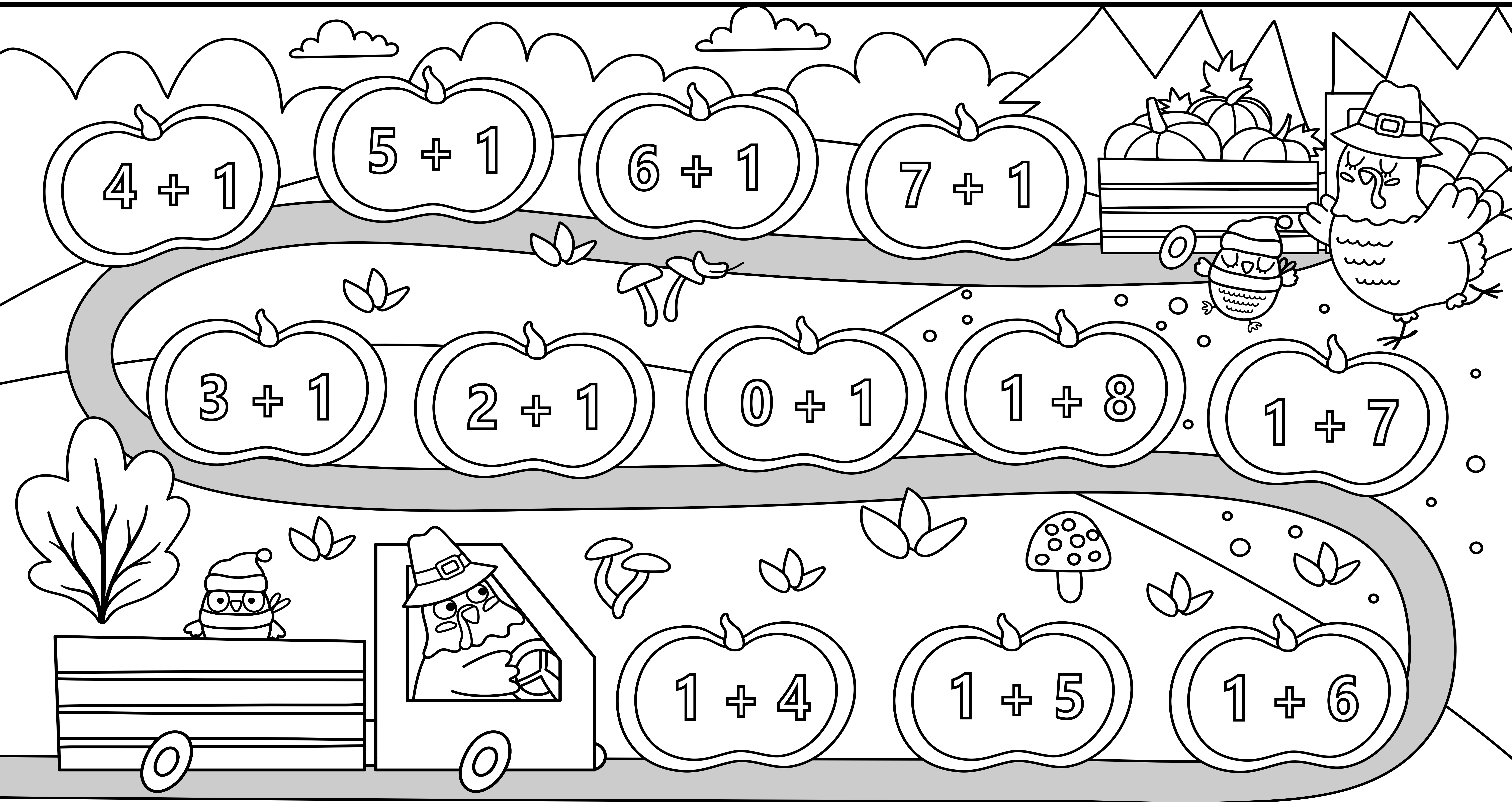
The game board consists of 15 spaces, each containing an addition problem. The problems are arranged in three rows:

- Row 1: $9 + 1$, $1 + 0$, $1 + 2$, $1 + 3$
- Row 2: $8 + 1$, $7 + 1$, $6 + 1$, $5 + 1$, $4 + 1$
- Row 3: $0 + 1$, $2 + 1$, $3 + 1$

The board is decorated with various elements: a small house on the left, a larger house on the right, trees, mushrooms, and leaves. A small character is visible near the starting house.

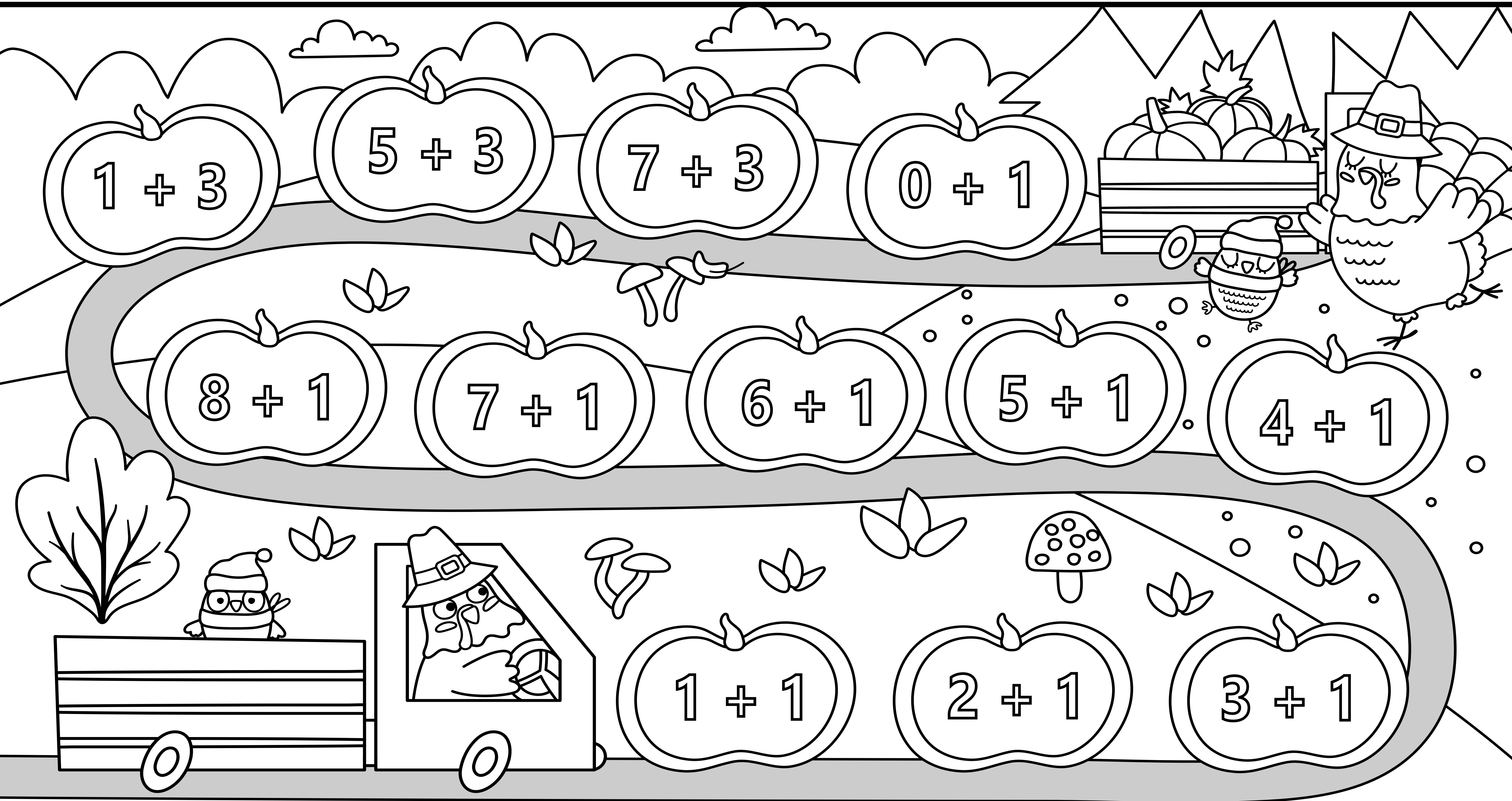
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding 1



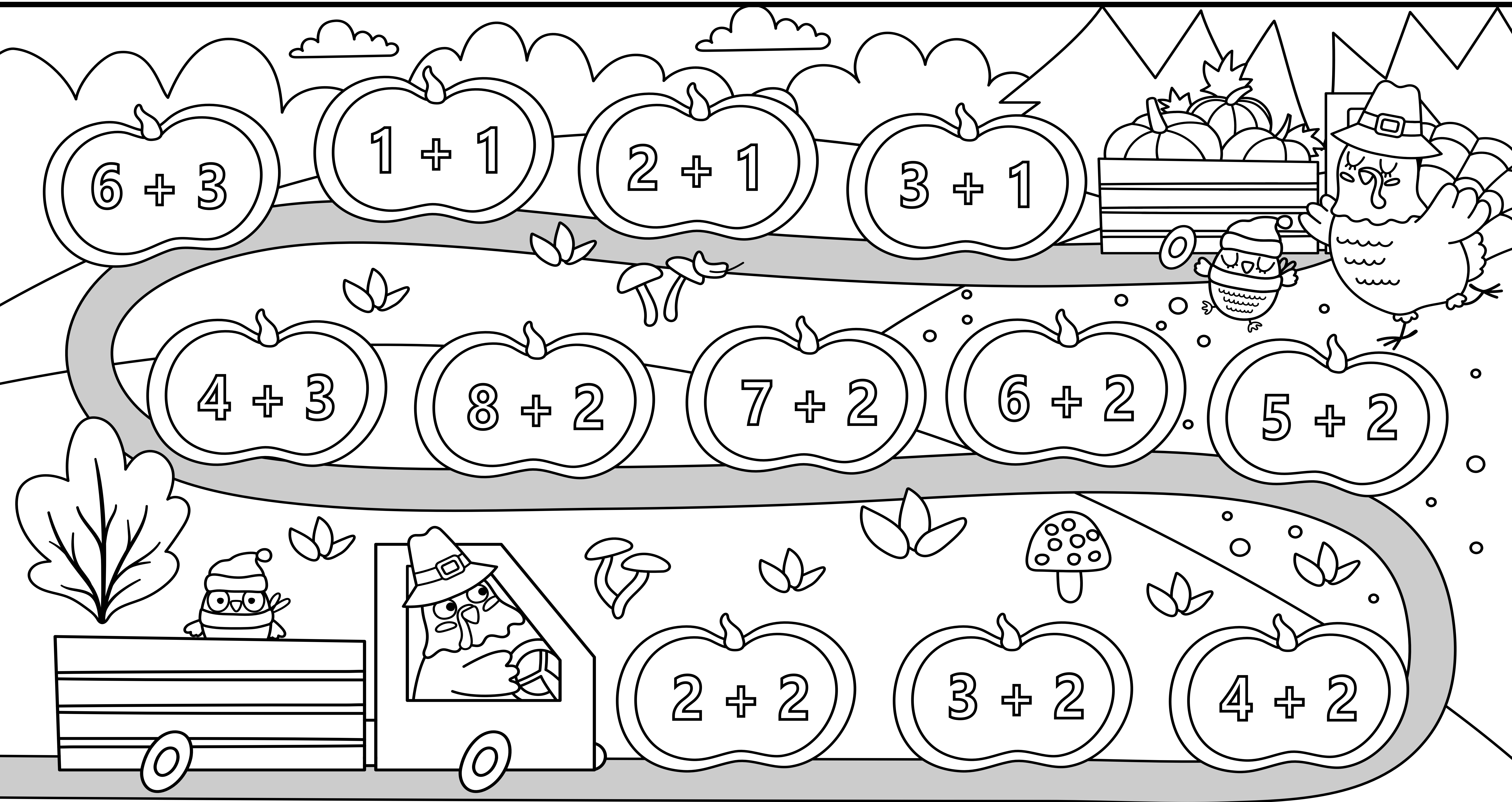
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding within 10



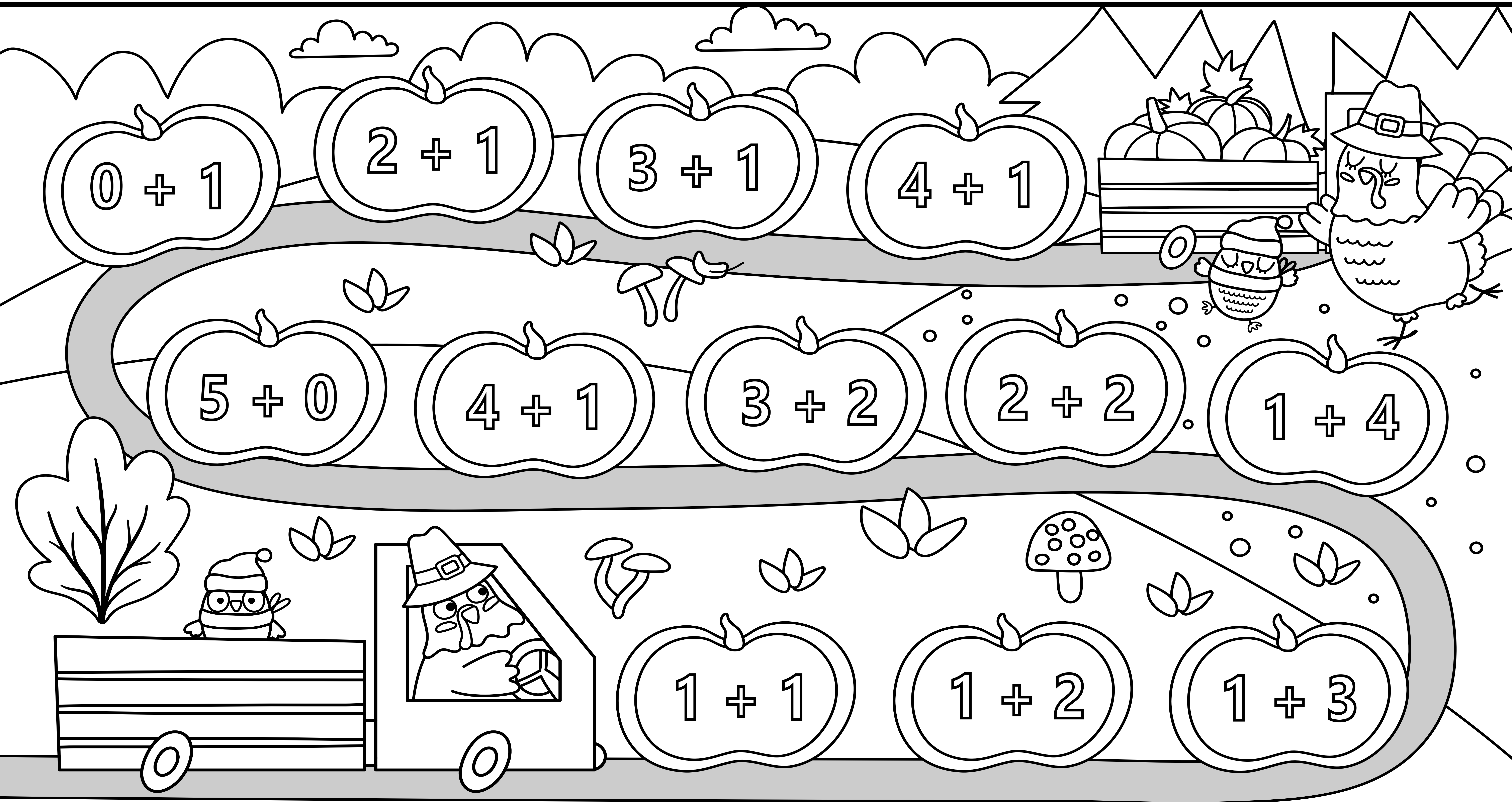
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Counting on



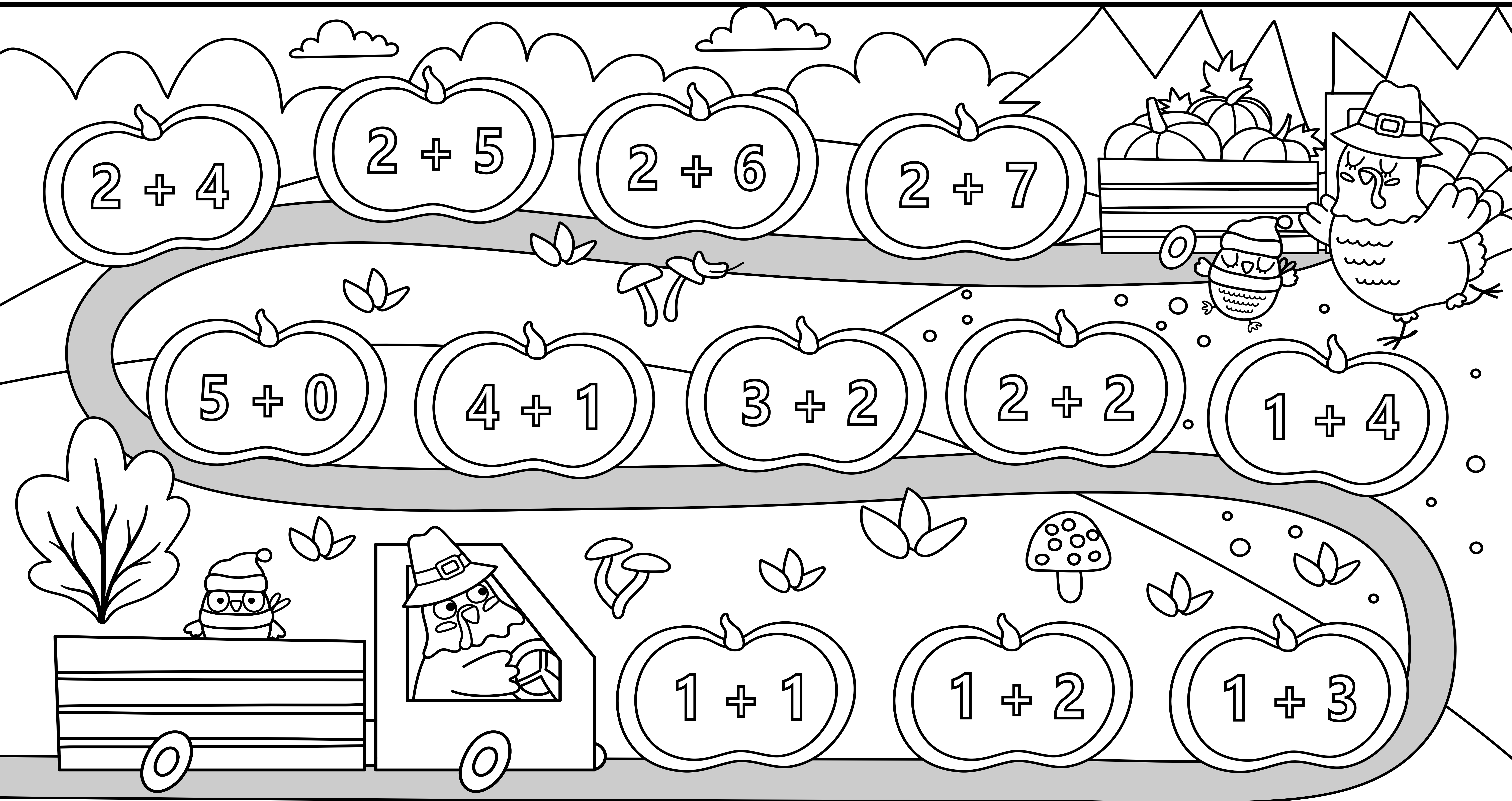
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding within 5



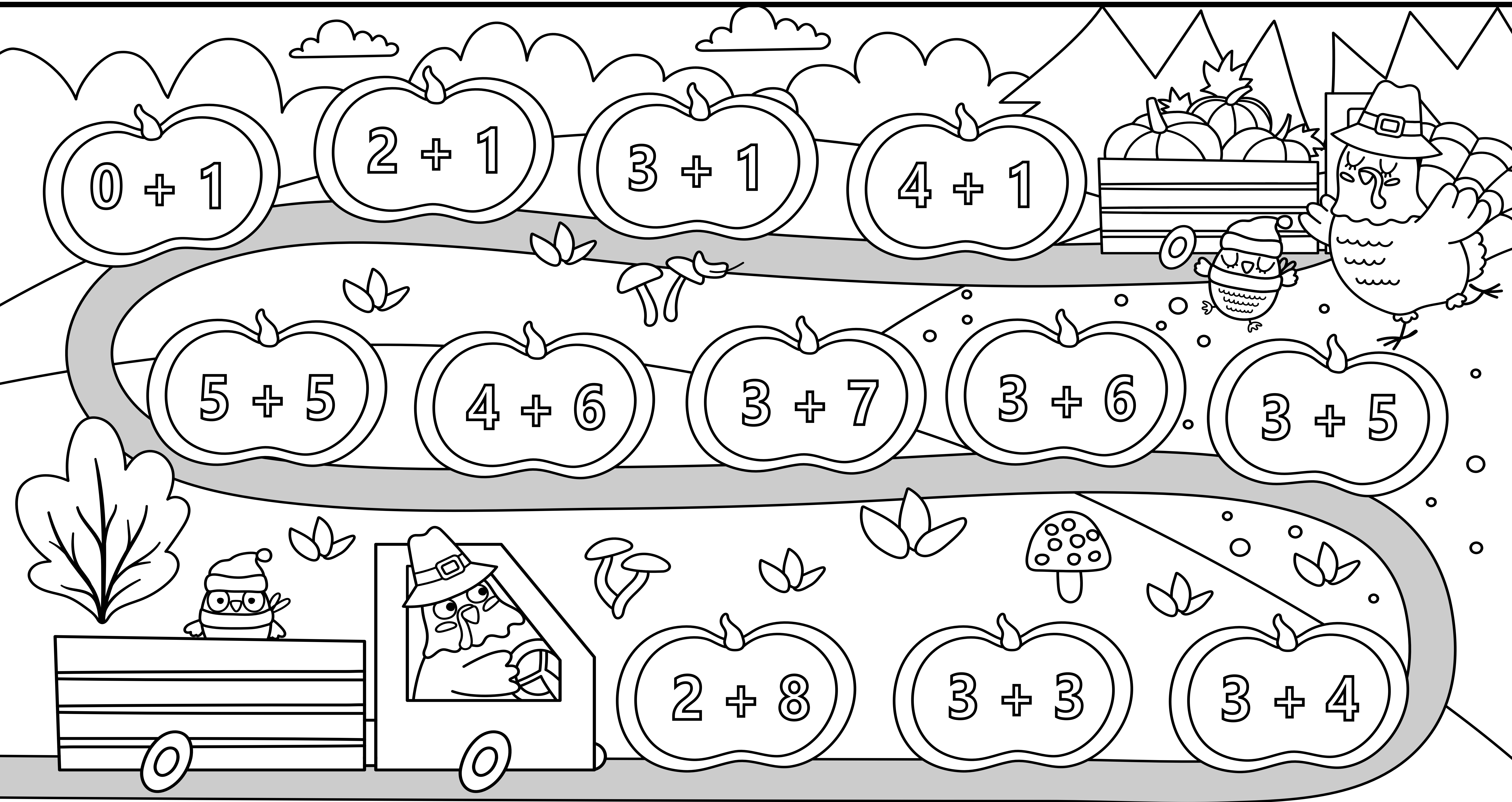
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding within 10



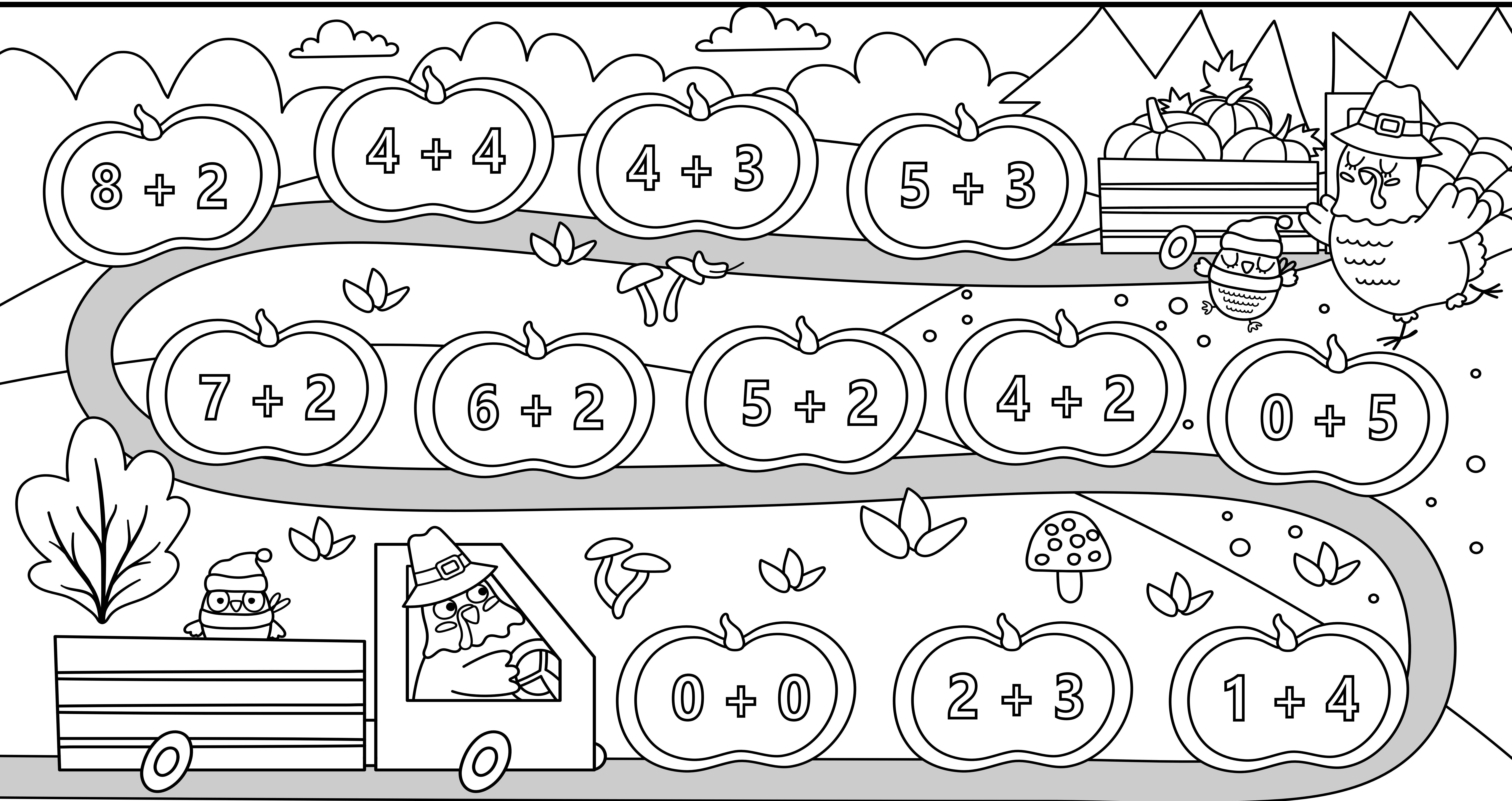
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding within 10



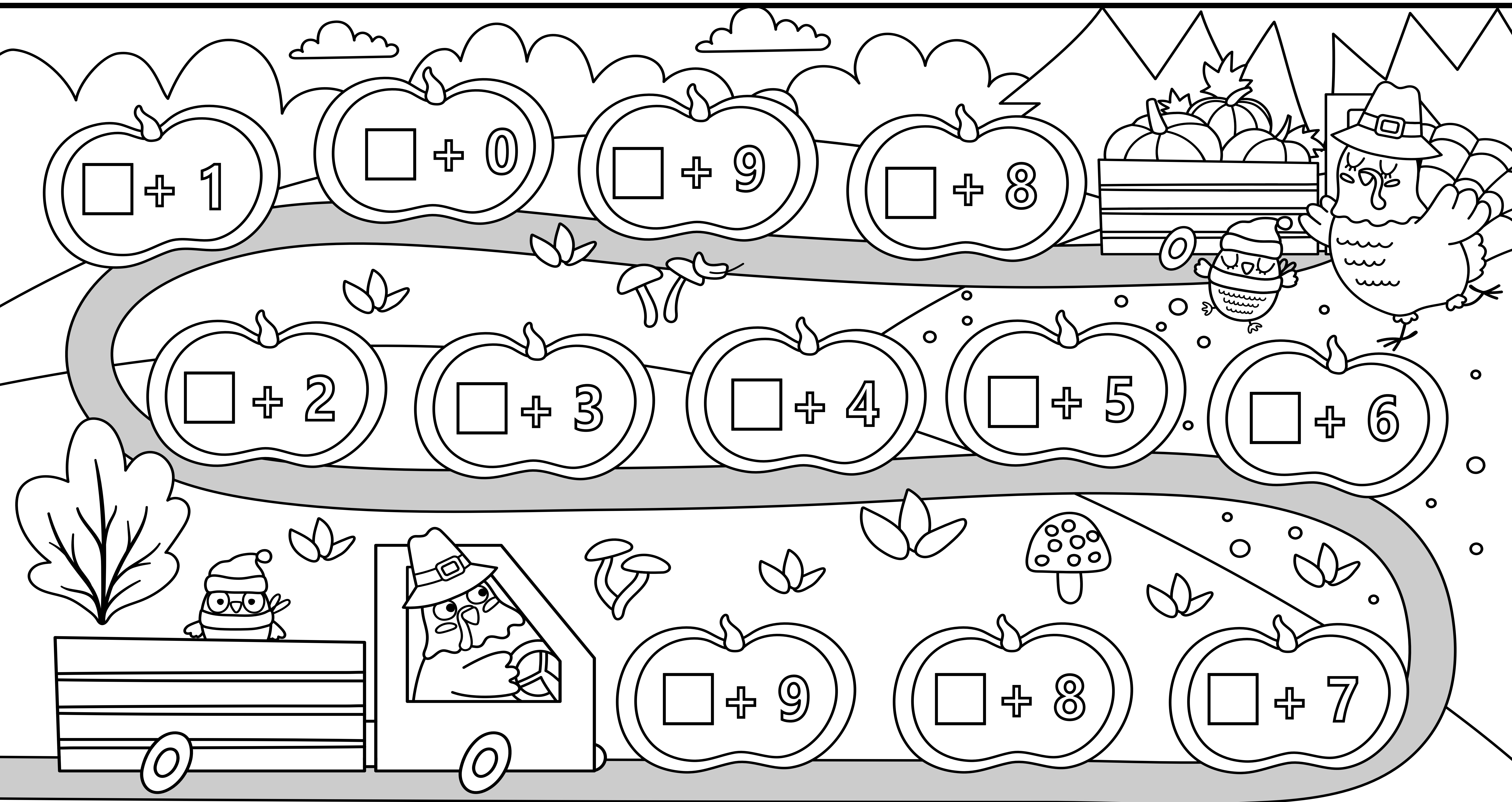
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding within 10



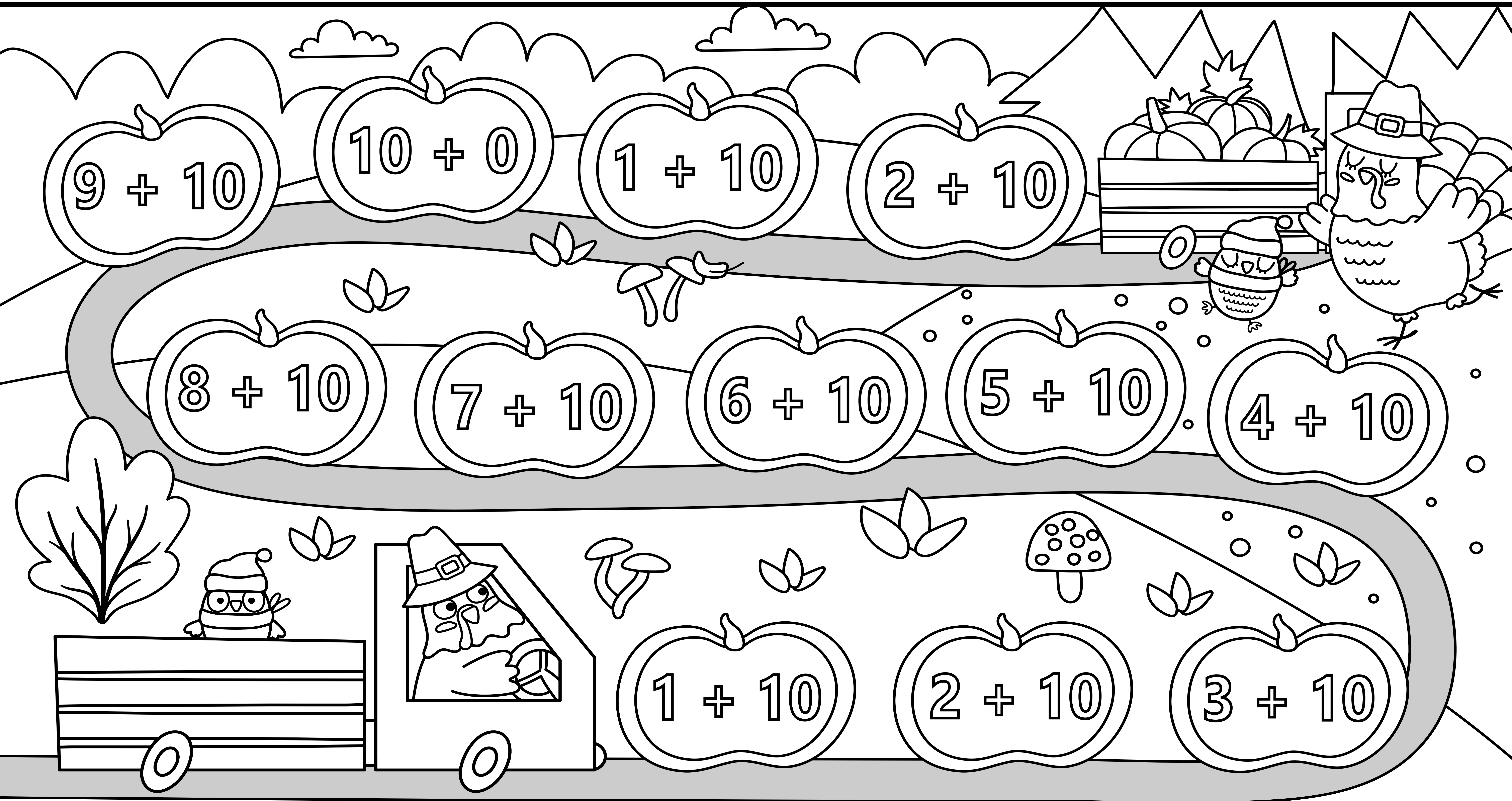
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Make 10



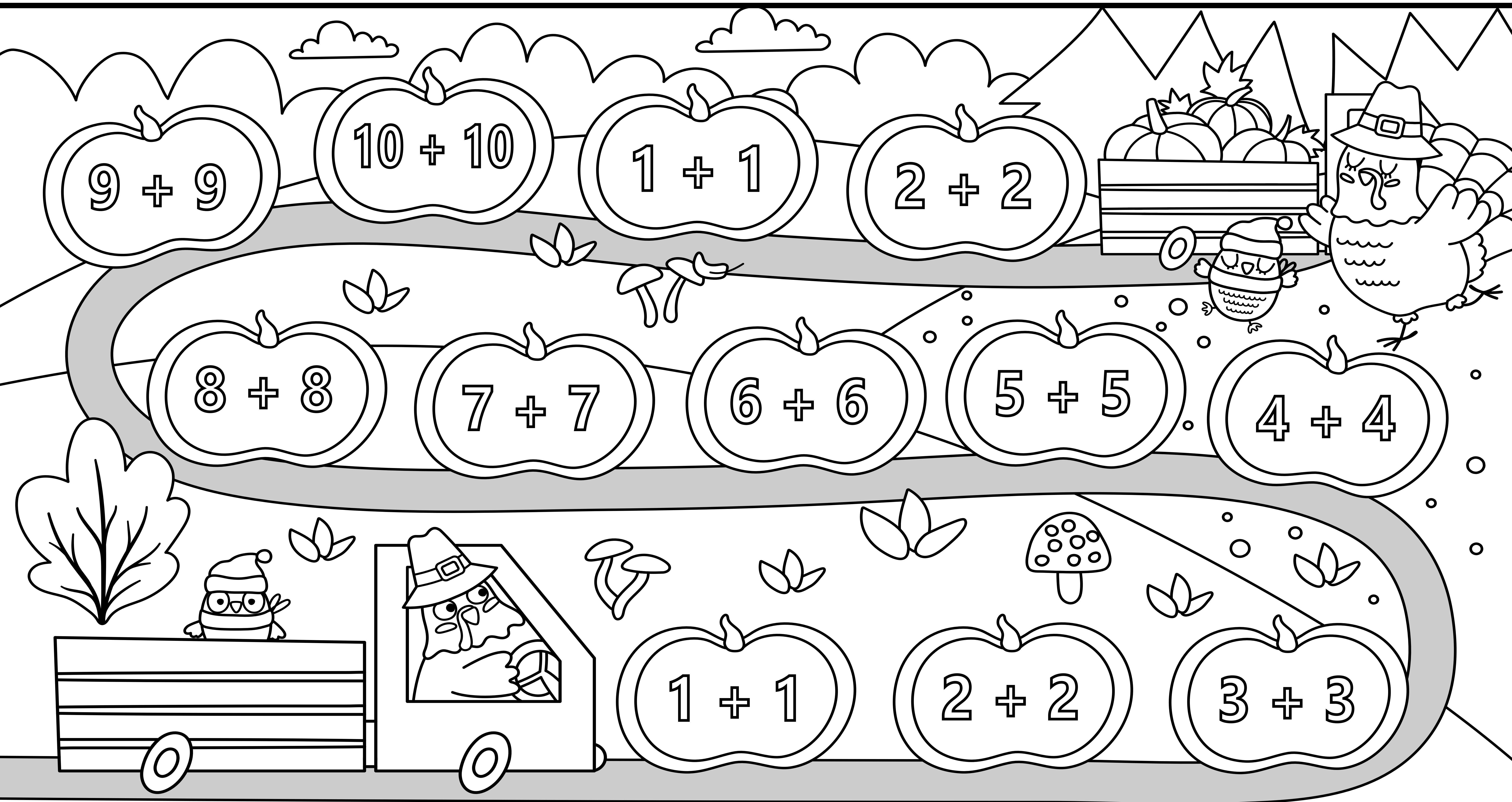
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Adding 10



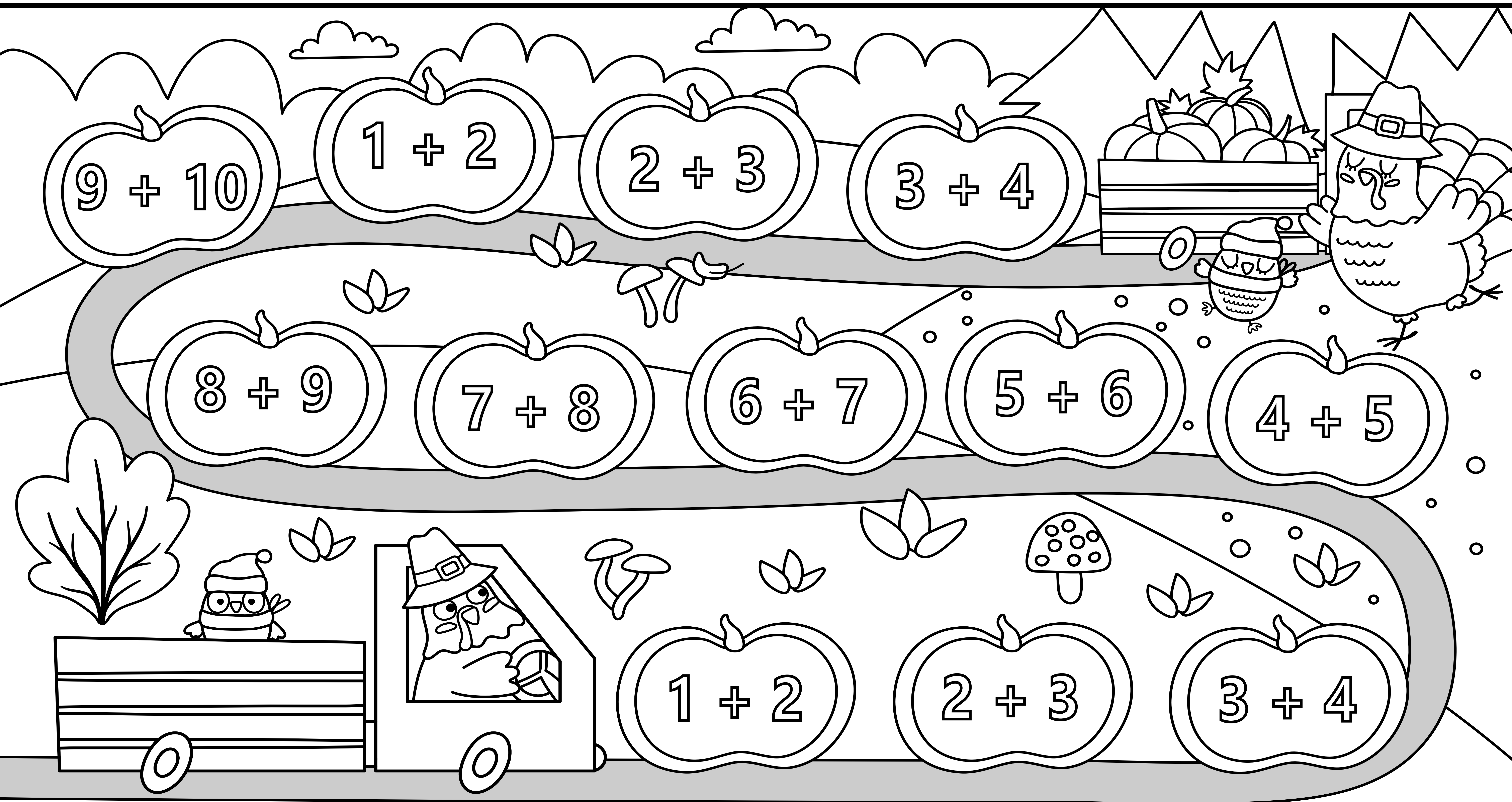
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Doubles



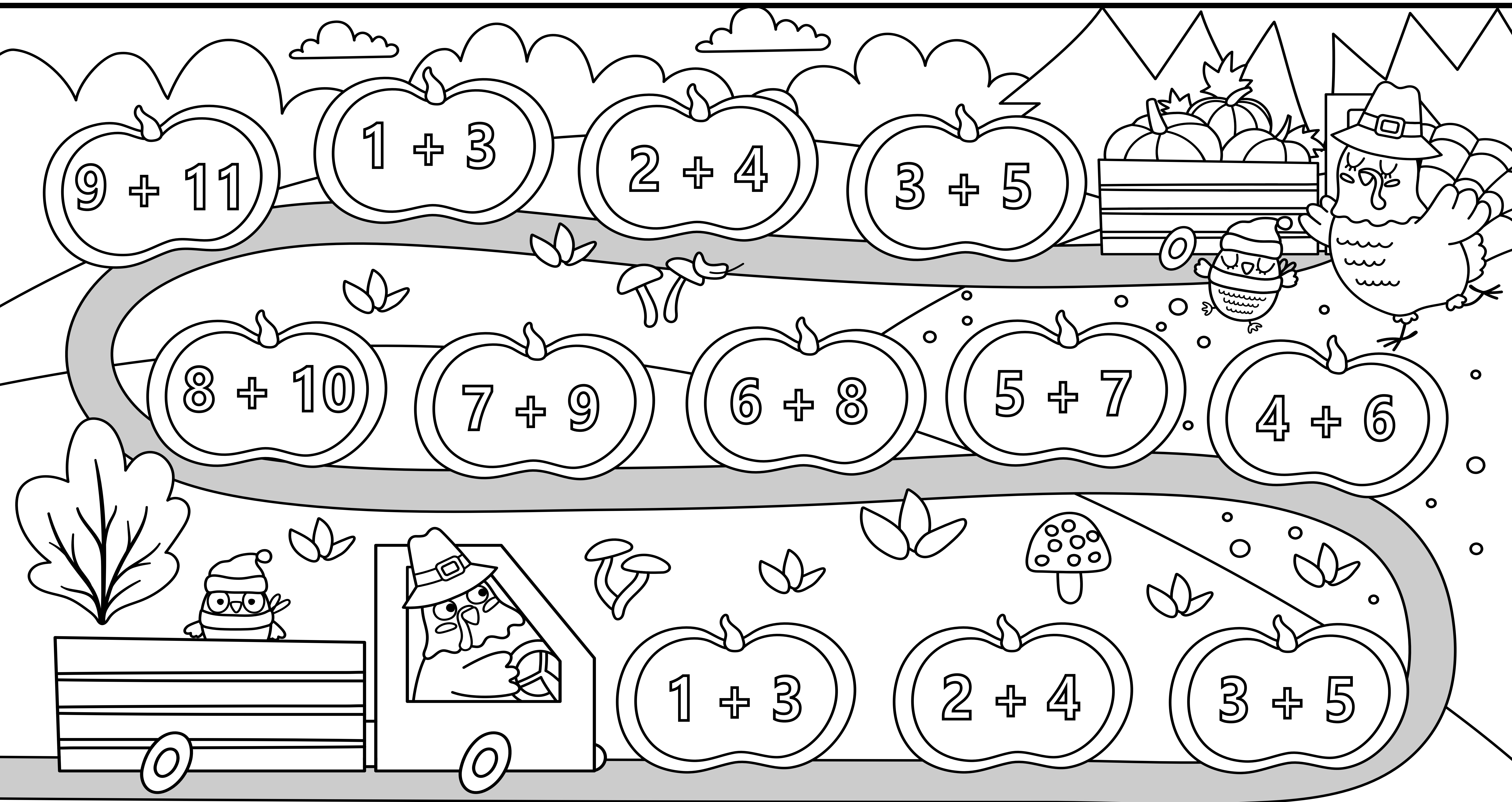
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Doubles + 1



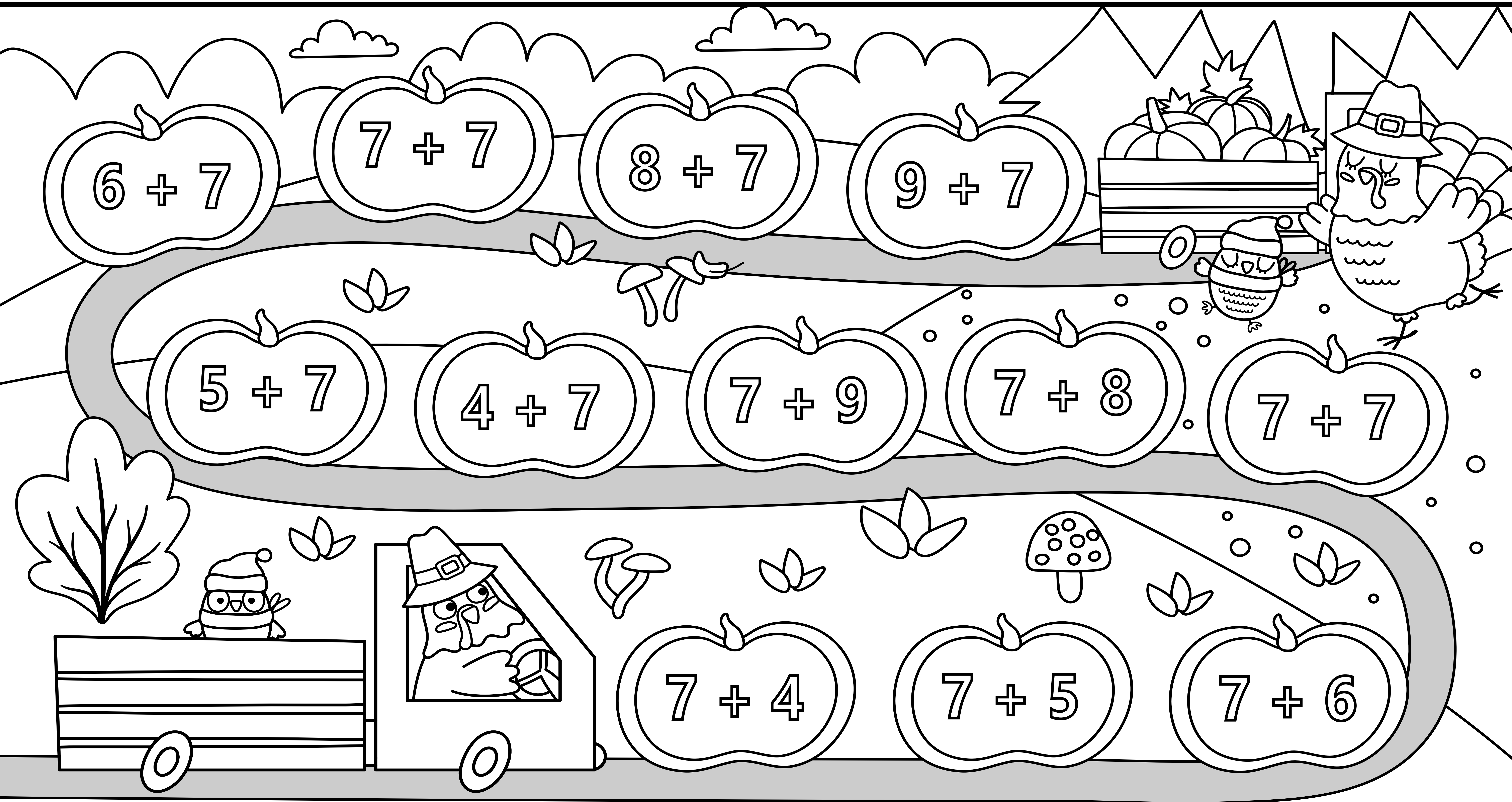
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Doubles + 2



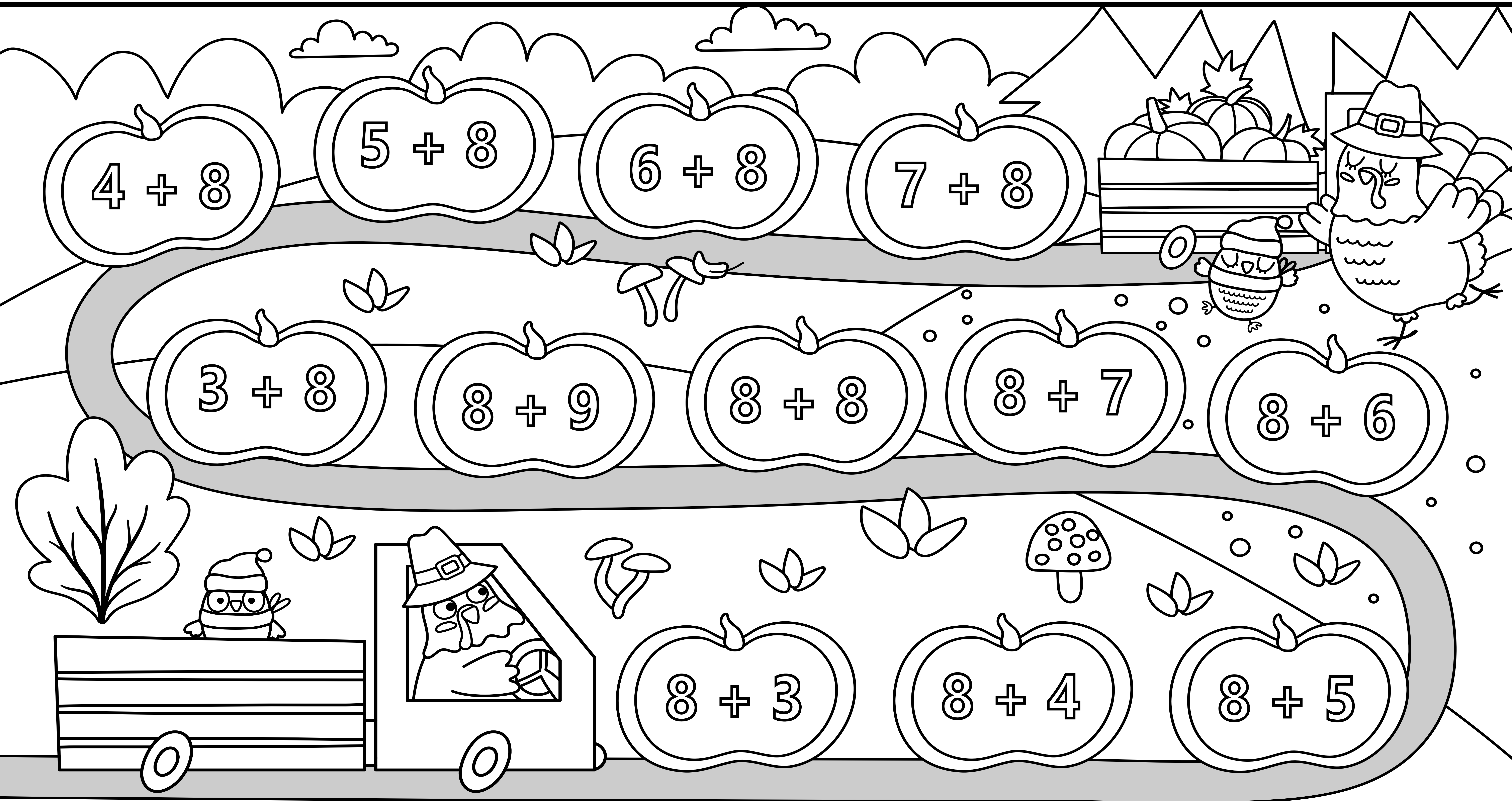
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Bridge 7



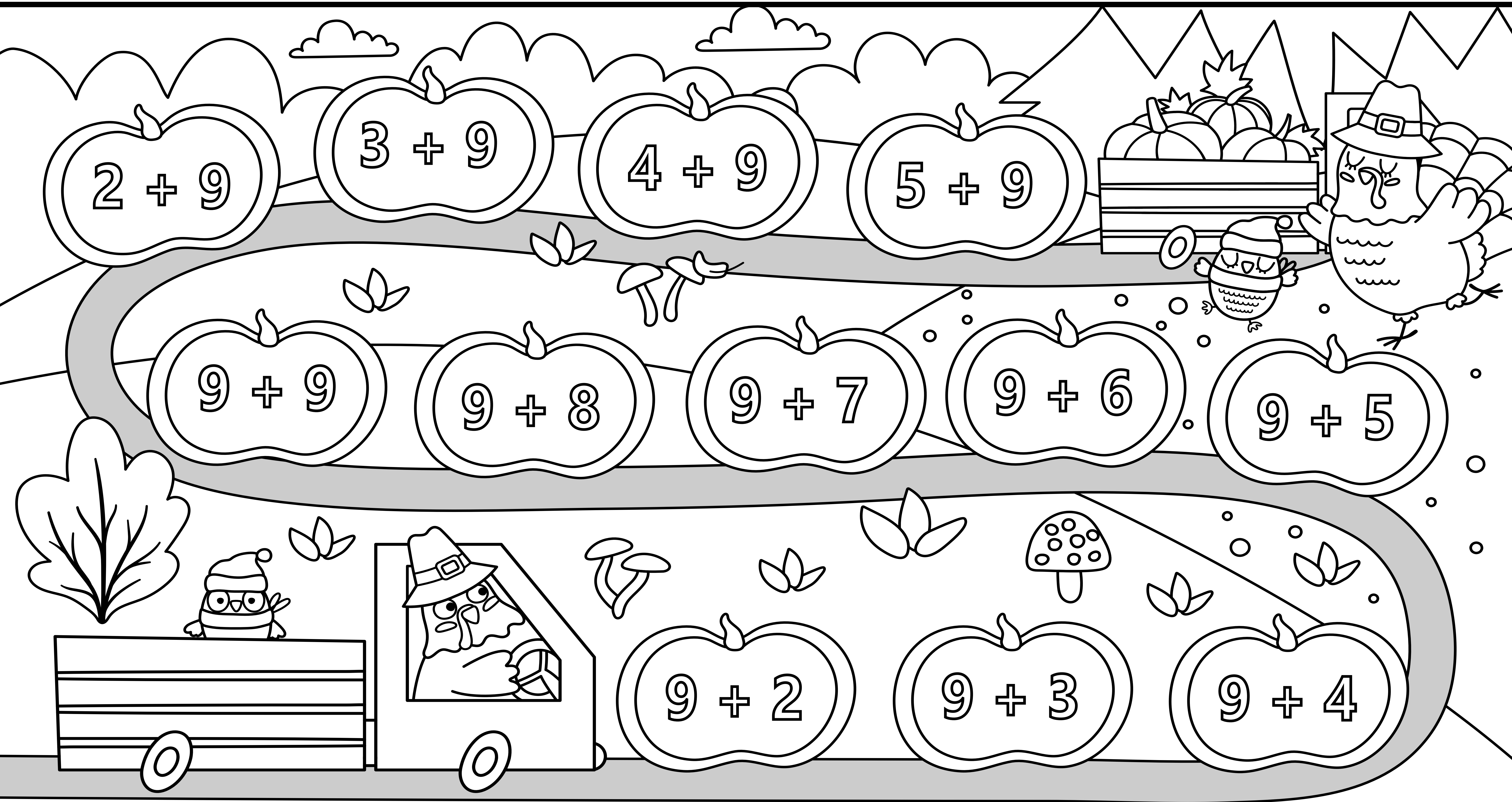
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Bridge 8



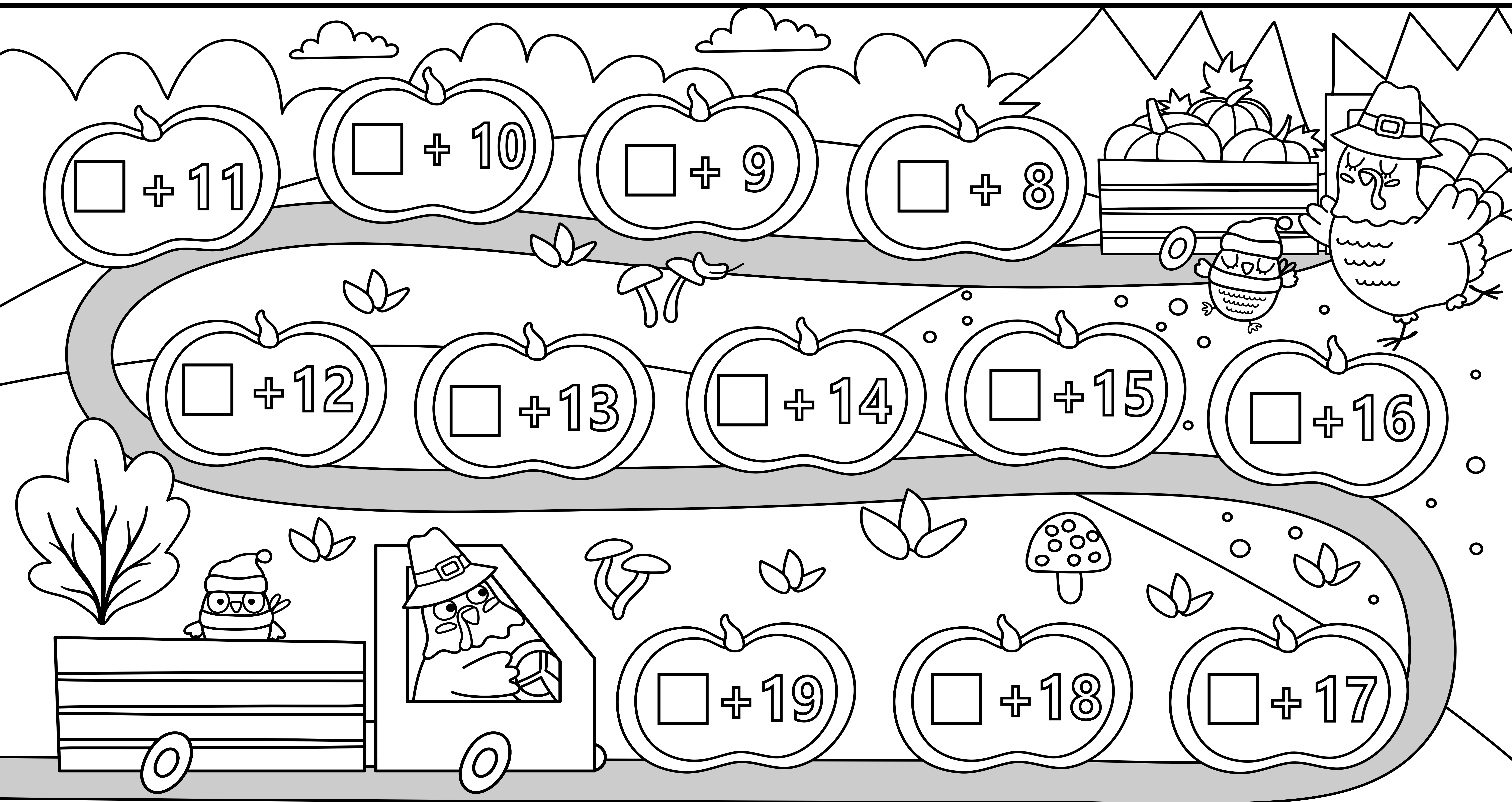
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Bridge 9



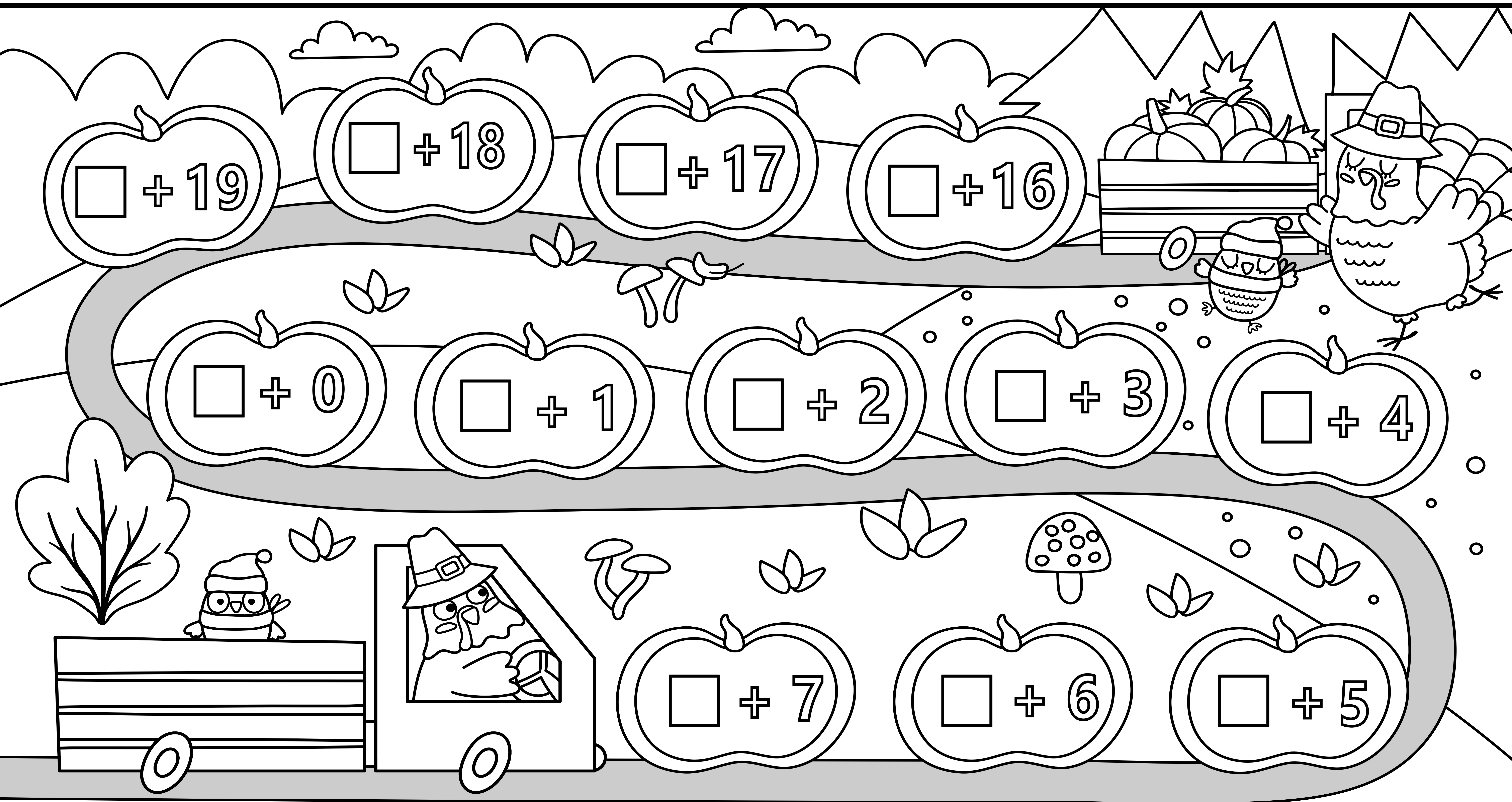
Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Make 20



Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.

Make 20



Instructions: Roll the dice. Whoever has the largest number goes first. Take turns moving around the board and answer the problem. If the answer is incorrect, go back a space. Whoever reaches the end first wins.